TASKS:

* Study for midterm
* Do CFA interview
* Writing sample for de shaw

Overall:

goals\_per90

assists\_per90

goals\_assists\_per90

xa\_per90

npxg\_per90

npxg\_xa\_per90

npxg\_net

shots\_on\_target\_pct

shots\_total\_per90

npxg\_per\_shot

passes\_completed

passes

passes\_pct

passes\_short

passes\_pct\_short

passes\_medium

passes\_pct\_medium

passes\_long

passes\_pct\_long

passes\_into\_final\_third

passes\_into\_penalty\_area

crosses\_into\_penalty\_area

progressive\_passes

through\_balls

passes\_pressure

passes\_switches

crosses

passes\_left\_foot

passes\_right\_foot

sca\_per90

sca\_passes\_live

sca\_passes\_dead

sca\_dribbles

sca\_shots

sca\_fouled

gca\_per90

gca\_passes\_live

gca\_passes\_dead

gca\_dribbles

gca\_shots

gca\_fouled

gca\_og\_for

tackles

tackles\_def\_3rd

tackles\_mid\_3rd

tackles\_att\_3rd

dribbles\_vs

dribble\_tackles\_pct

pressures

pressure\_regains

pressure\_regain\_pct

pressures\_def\_3rd

pressures\_mid\_3rd

pressures\_att\_3rd

blocked\_shots

blocked\_passes

interceptions

clearances

errors

touches

touches\_def\_pen\_area

touches\_def\_3rd

touches\_mid\_3rd

touches\_att\_3rd

touches\_att\_pen\_area

dribbles\_completed

dribbles\_completed\_pct

carry\_progressive\_distance

miscontrols

dispossessed

fouls

fouled

offsides

ball\_recoveries

aerials\_won

aerials\_won\_pct

Defensive:

'tackles',

'tackles\_won',

'tackles\_def\_3rd',

'tackles\_mid\_3rd',

'tackles\_att\_3rd',

'dribble\_tackles',

'dribbles\_vs',

'dribble\_tackles\_pct',

'dribbled\_past',

'pressures',

'pressure\_regains',

'pressure\_regain\_pct',

'pressures\_def\_3rd',

'pressures\_mid\_3rd',

'pressures\_att\_3rd',

'blocks',

'blocked\_shots',

'blocked\_shots\_saves',

'blocked\_passes',

'interceptions',

'clearances',

'errors'

Progression/Possession:

Passing:

'passes\_completed',

'passes',

'passes\_pct',

'passes\_total\_distance',

'passes\_progressive\_distance',

'passes\_completed\_short',

'passes\_short',

'passes\_pct\_short',

'passes\_completed\_medium',

'passes\_medium',

'passes\_pct\_medium',

'passes\_completed\_long',

'passes\_long',

'passes\_pct\_long',

'passes\_into\_final\_third',

'passes\_into\_penalty\_area',

'crosses\_into\_penalty\_area',

'progressive\_passes',

'passes\_live',

'passes\_dead',

'passes\_free\_kicks',

'passes\_pressure',

'passes\_switches',

'crosses',

'corner\_kicks',

'corner\_kicks\_in',

'corner\_kicks\_out',

'corner\_kicks\_straight',

'passes\_ground',

'passes\_low',

'passes\_high',

'passes\_left\_foot',

'passes\_right\_foot',

'passes\_head',

'throw\_ins',

'passes\_other\_body',

'passes\_offsides',

'passes\_oob',

'passes\_intercepted',

'passes\_blocked'

Creativity:

'sca',

'sca\_passes\_live',

'sca\_passes\_dead',

'sca\_dribbles',

'sca\_shots',

'sca\_fouled',

'assisted\_shots',

'through\_balls',

'gca',

'gca\_passes\_live',

'gca\_passes\_dead',

'gca\_dribbles',

'gca\_shots',

'gca\_fouled',

'gca\_og\_for',

'assists',

'xa']]

Shooting/Goalscoring:

'goals',

'xg',

'npxg',

'shots\_total',

'shots\_on\_target',

'shots\_free\_kicks',

'shots\_on\_target\_pct',

'goals\_per\_shot',

'goals\_per\_shot\_on\_target',

'npxg\_per\_shot',

'xg\_net',

'npxg\_net'